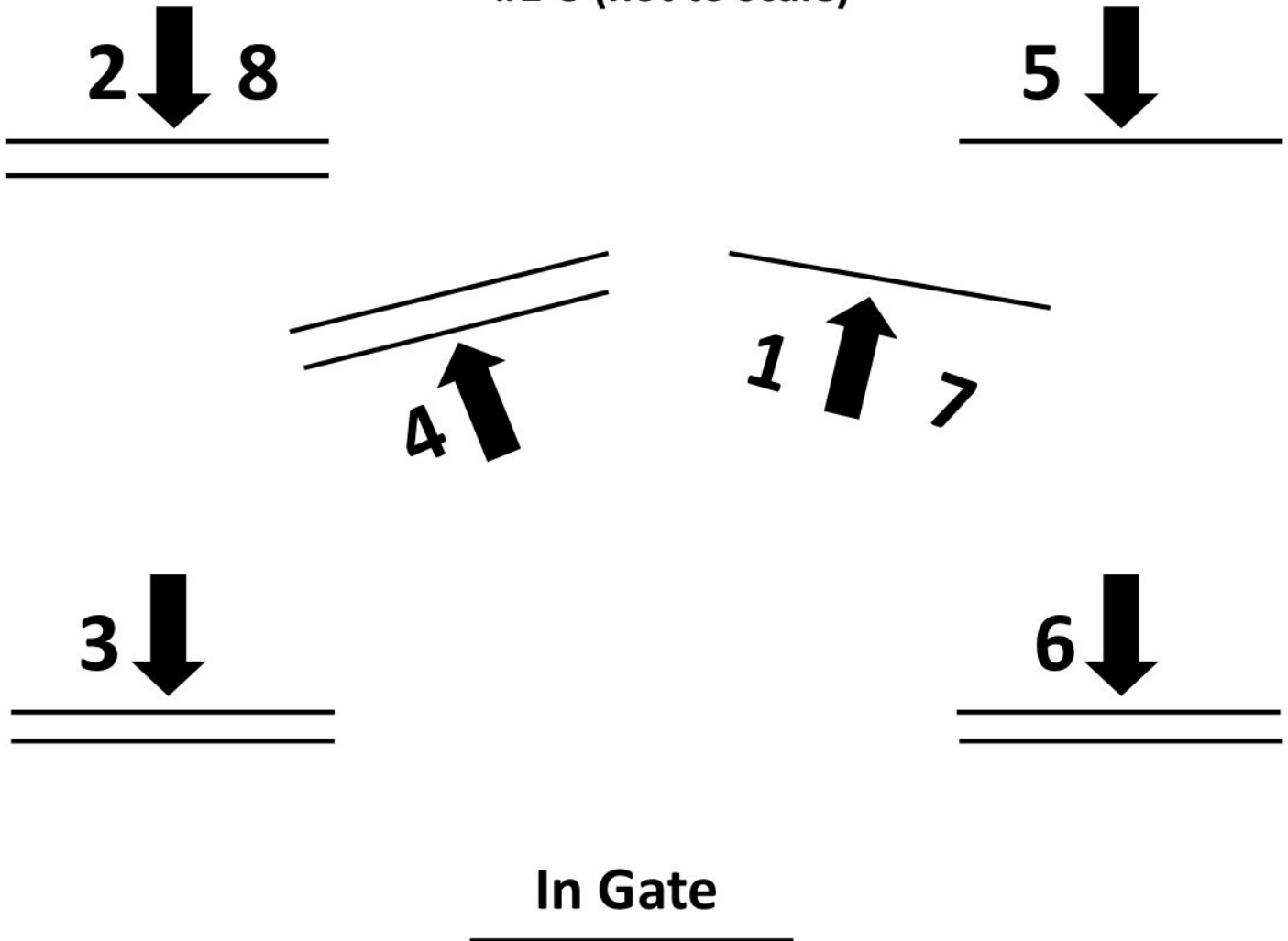


Hunter Course #1 Jumps
#1-8 (not to scale)

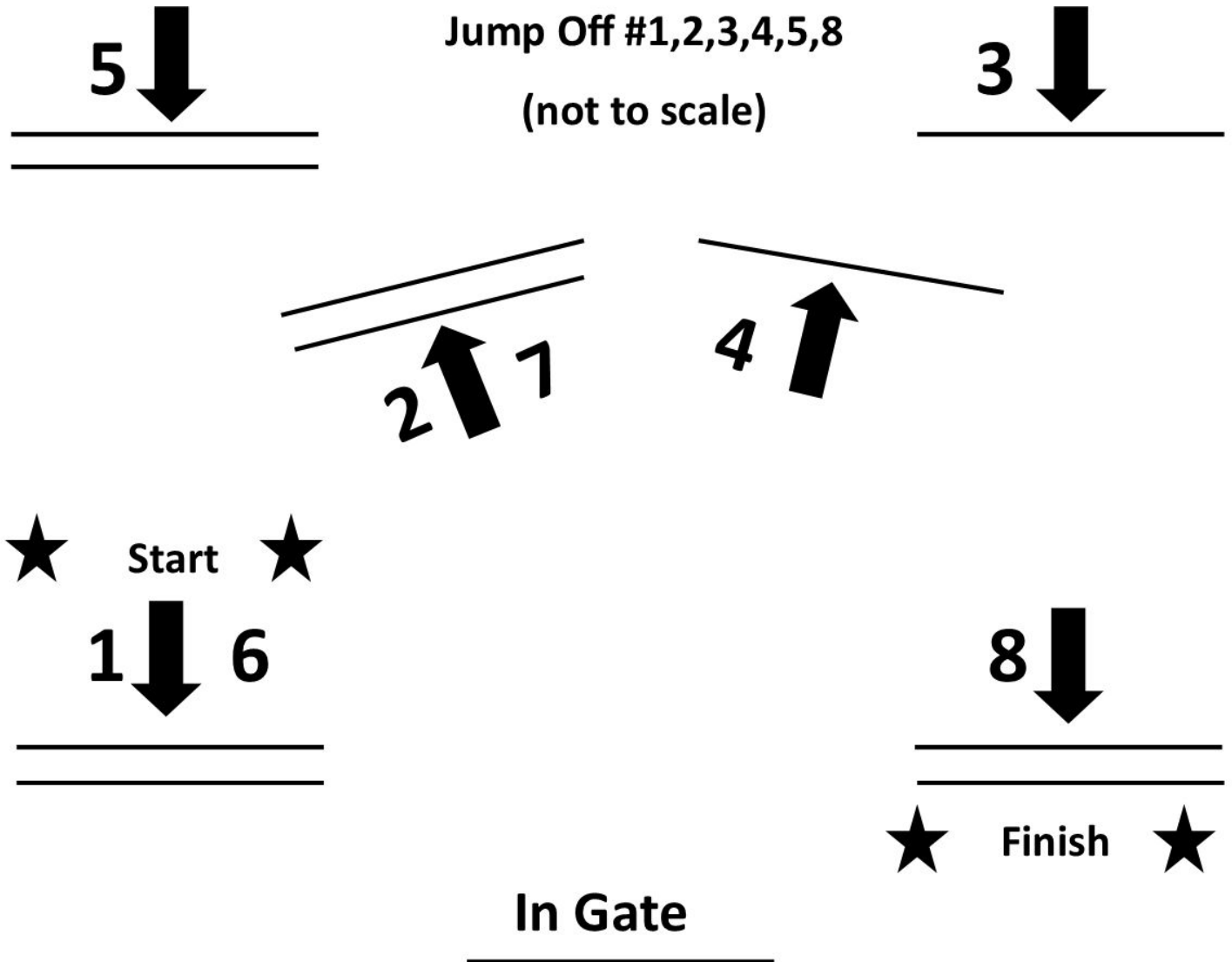


This course uses less materials however it requires a jump crew in the arena to fix (replace rails) jumps which will be jumped a second time. A minimum of one spread must be used, others are optional. Double lines designate spreads.

Jumper course #1

1st Round #1-8

Jump Off #1,2,3,4,5,8
(not to scale)

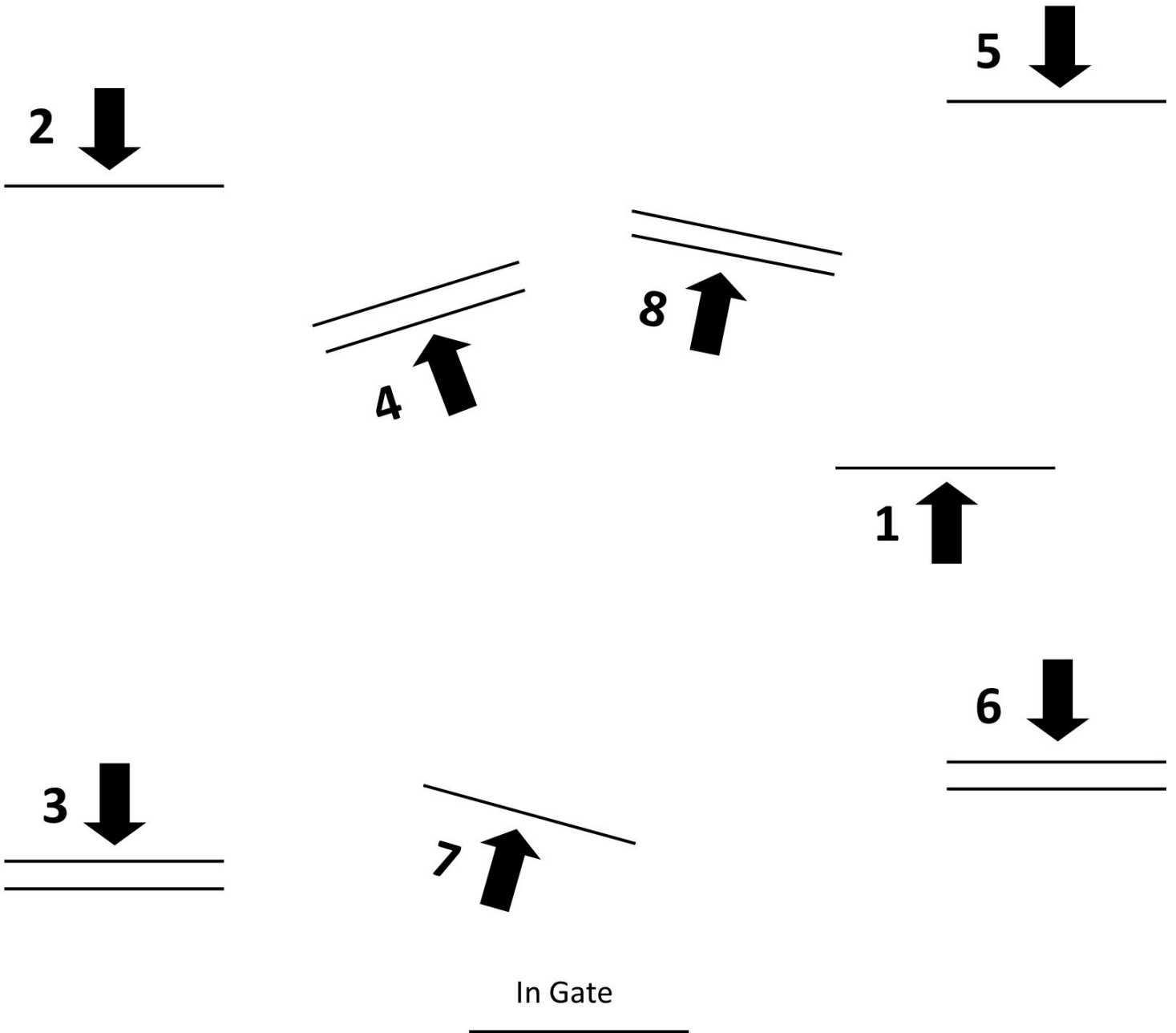


This course uses less materials however it requires a jump crew in the arena to fix (replace rails) jumps which will be jumped a second time. A minimum of one spread must be used, others are optional. Double lines designate spreads.

Hunter Course #2

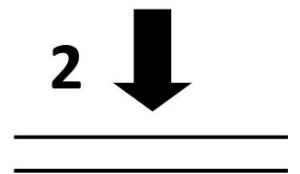
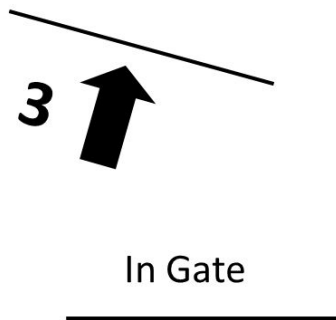
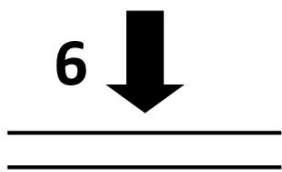
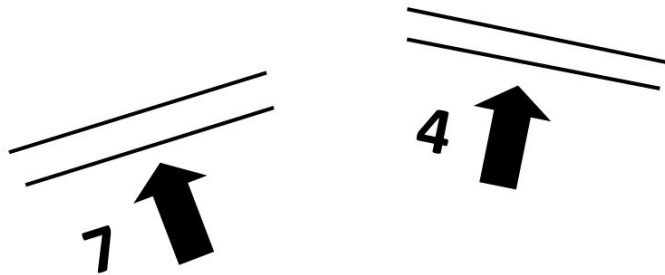
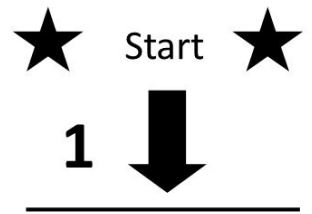
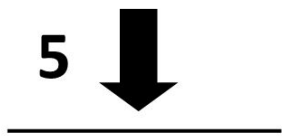
Jumps #1-8

(not to scale)



A minimum of one spread must be used. Others are optional. Double lines designate spreads.

Jumper Course #2
1st Round jumps #1-8
Jump Off # 1,4,5,7,8
(not to scale)

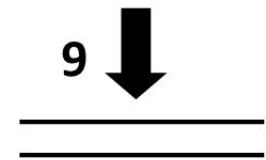
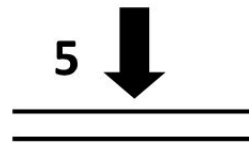
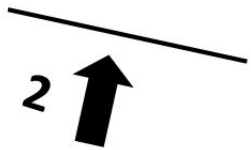
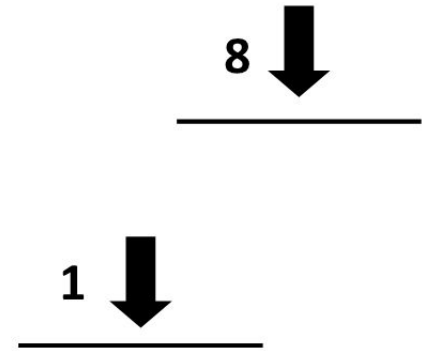
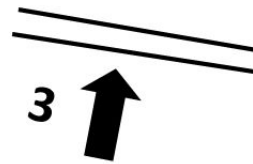
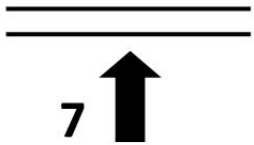


A minimum of one spread must be used. Others are optional. Double lines designate spreads.

Hunter Course #3

Jumps #1-9

(not to scale)

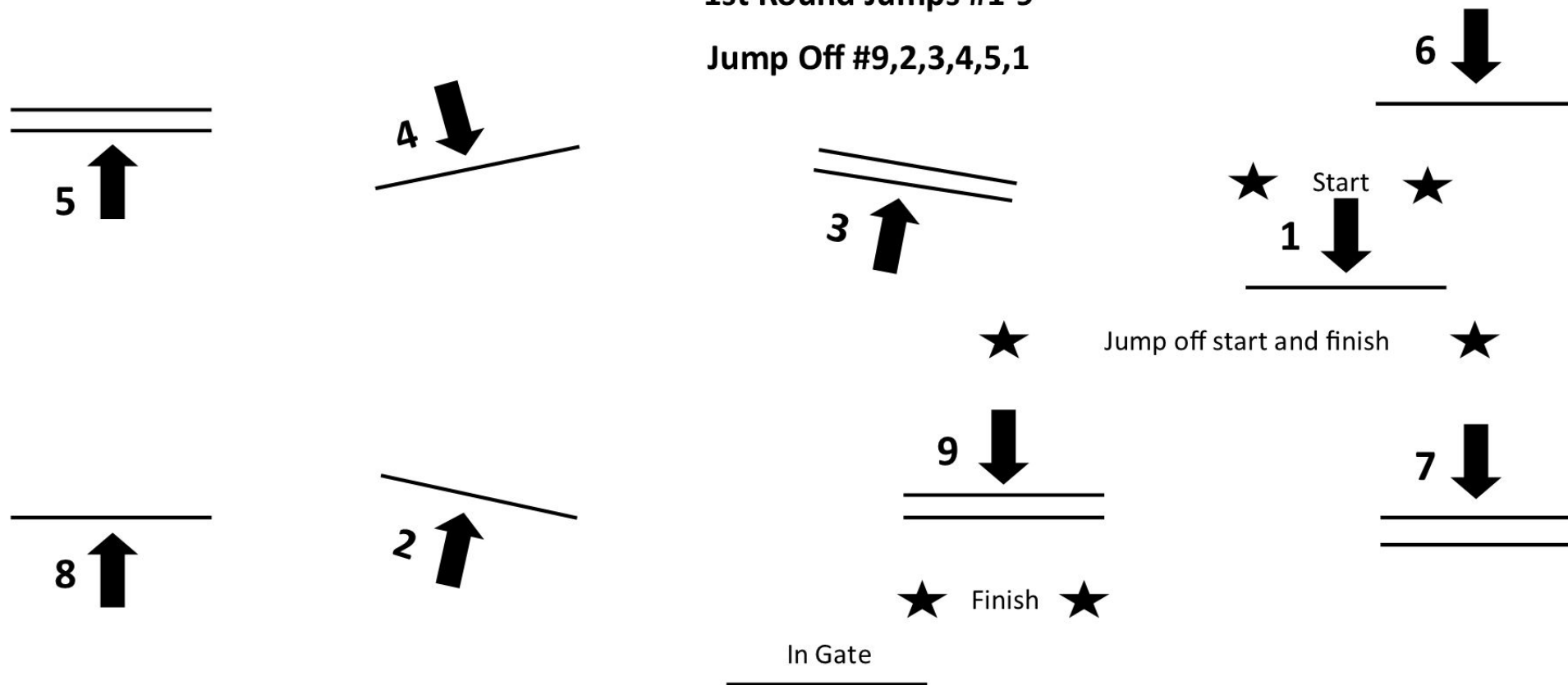


A minimum of one spread is required. Others are optional. Double lines designate spreads.

Jumper Course #3

1st Round Jumps #1-9

Jump Off #9,2,3,4,5,1



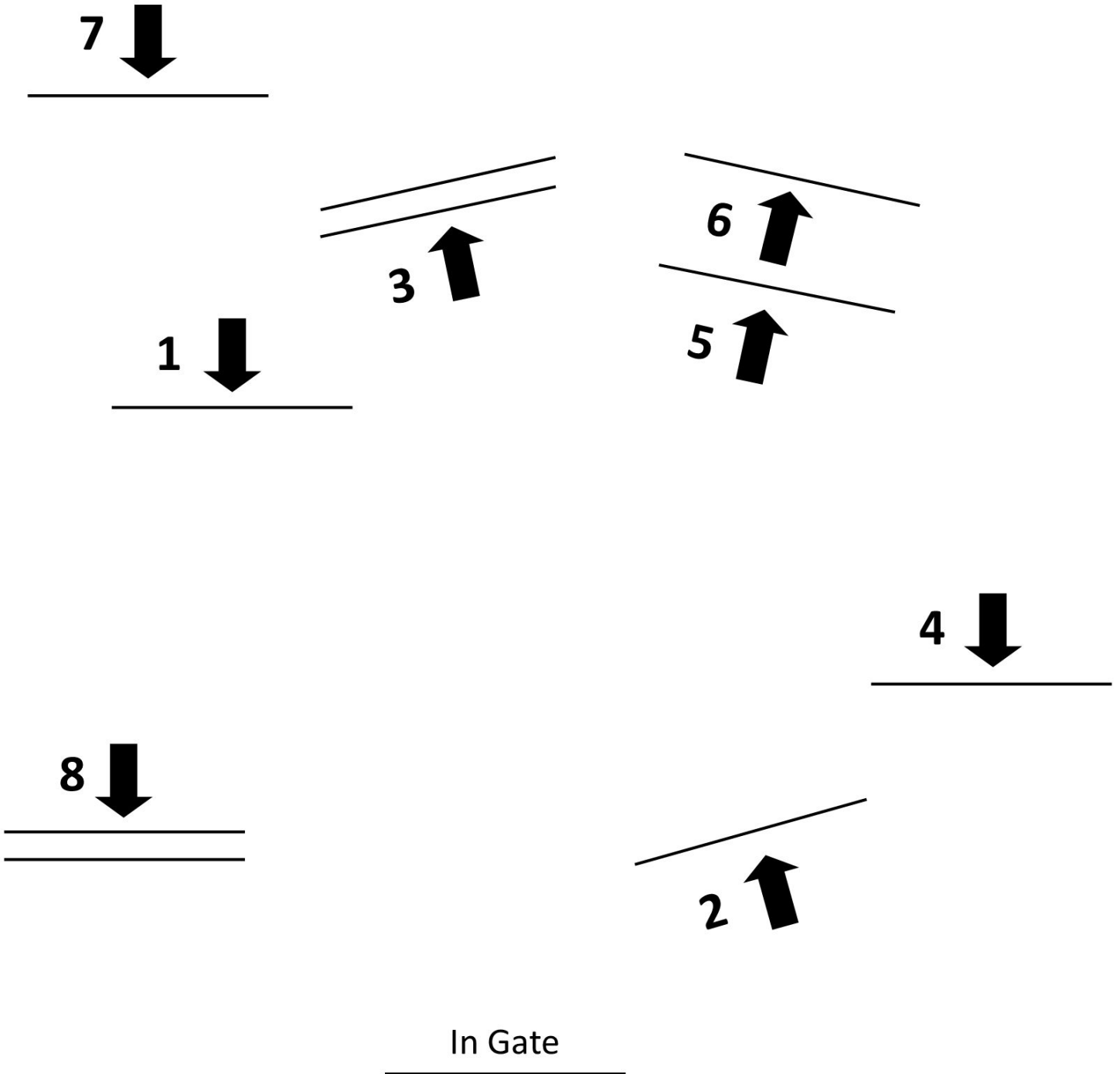
A minimum of one spread is required. Others are optional. Double lines designate spreads.

Start and finish markers are for first round jumpers and jump off unless designated otherwise by j/o for jump off.

Hunter Course #4

Jumps #1-8

(not to scale)



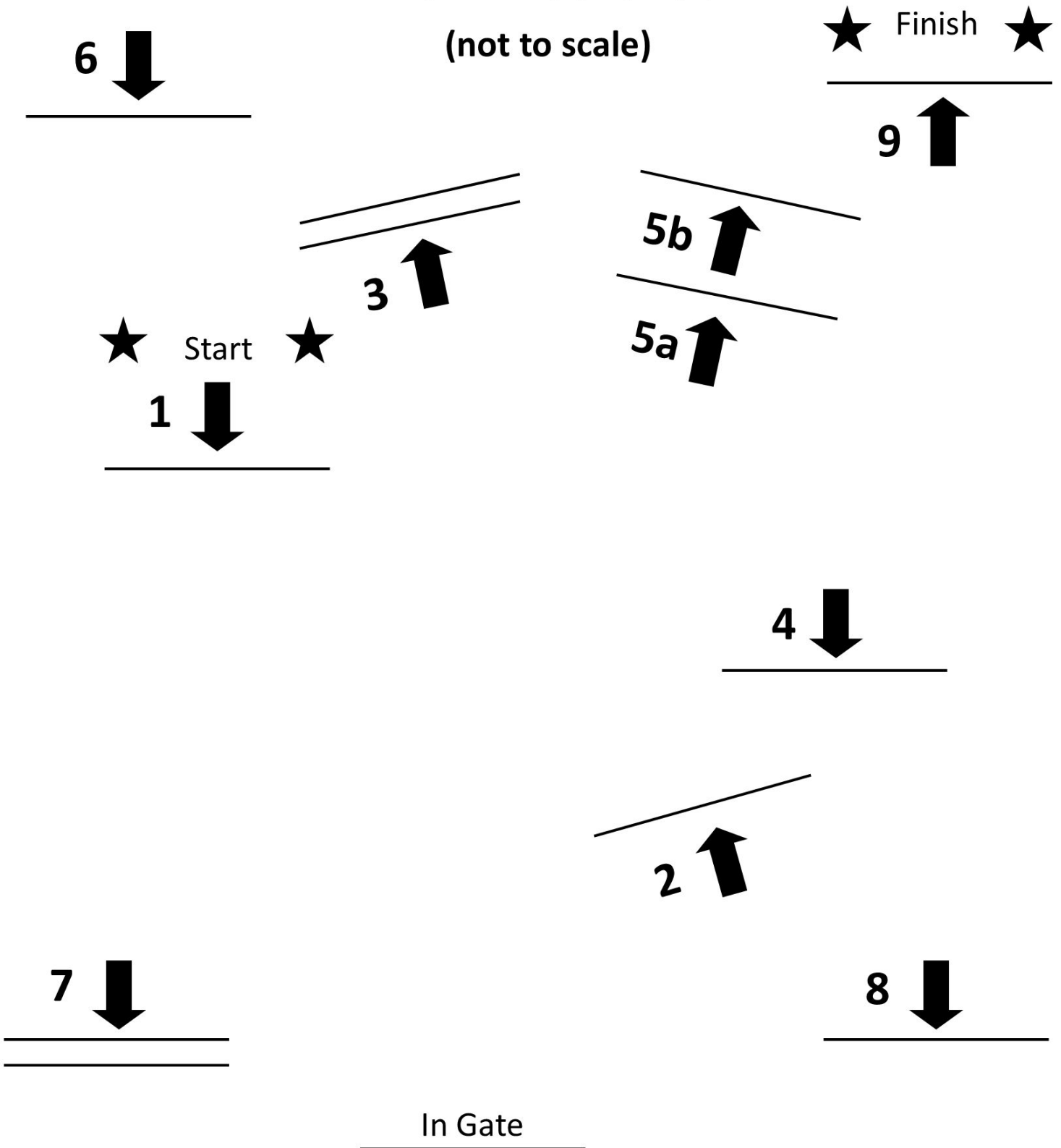
A minimum of one spread is required. Others are optional. Double lines designate spreads.

Jumper Course #4

1st Round #1-9

Jump Off #3,4,5a,5b,6,9

(not to scale)



A minimum of one spread is required. Others are optional. Double lines designate spreads.